

•If we assume that the dimension Θ is represented by a unit vector U_{Θ} , then the derivative of the unit vector (\dot{U}_{θ}) can be found as:-

$$\dot{U}_{\theta} = \frac{dU_{\theta}}{dt} = \lim_{\Delta t \to 0} \frac{U_{\theta + \Delta \theta} - U_{\theta}}{\Delta t}$$

Assume a position vector \mathbf{r} : $\mathbf{r} = rU_{\theta}$

Take derivative with respect to time: $\dot{\mathbf{r}} = (r)(\omega)U_{\theta} + \dot{r}U_{\theta}$

But r = 0 and so:

$$\dot{\mathbf{r}} = (r)(\omega)U_{\theta}$$



VECTOR ALGEBRA

•According to the previous derivation, if the vector \mathbf{dU}_{θ} represent a link then its derivative is found as :

$$\frac{d(dU_{\theta})}{dt} = (d)(\omega)\dot{U}_{\theta}$$

Note that:- assume $U_{\Theta_1} = \cos(\Theta_1)i + \sin(\Theta_1)j$ and $U_{\Theta_2} = \cos(\Theta_2)i + \sin(\Theta_2)j$:- $\dot{U}_{\Theta_1} \bullet U_{\Theta_1} = 0$ $U_{\Theta_1} \bullet \dot{U}_{\Theta_2} = \sin(\Theta_1 - \Theta_2)$



4-BAR MECHANISM

LOOP CLOSURE EQUATION

$$d_{2}U_{\theta 2} + d_{3}U_{\theta 3} = d_{1}U_{\theta 1} + d_{4}U_{\theta 4}$$

Derivative

Т

h

e

0

r

y

0

f

m

a

С

h

i

n

e

r

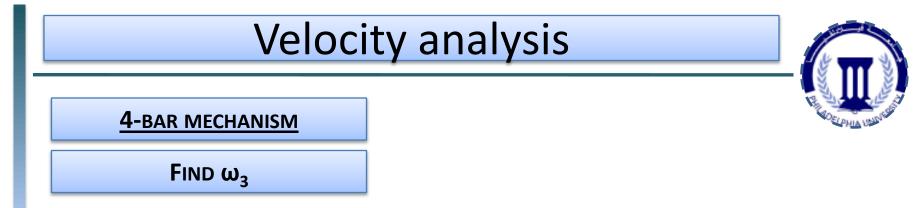
y

$$d_2\omega_2 U_{\theta 2} + d_3\omega_3 U_{\theta 3} = d_4\omega_4 U_{\theta 4}$$

Dot product both sides by $U_{\theta 3}$ to eliminate ω_3

$$d_2\omega_2\sin(\theta_3-\theta_2)+0=d_4\omega_4\sin(\theta_3-\theta_4)$$

Solve for
$$\omega_4$$
:- $\omega_4 = \frac{d_2 \omega_2 \sin(\theta_3 - \theta_2)}{d_4 \sin(\theta_3 - \theta_4)}$



to find ω_3 , dot product both sides of derivative equation by $U_{\theta 4}$ to eliminate $\omega_{4:}$

$$d_2 \omega_2 \sin(\theta_4 - \theta_2) + d_3 \omega_3 \sin(\theta_4 - \theta_3) = 0$$

solve this equation for ω_3 :-

$$\omega_3 = -\frac{d_2\omega_2\sin(\theta_4 - \theta_2)}{d_3\sin(\theta_4 - \theta_3)}$$

Velocity analysisSLIDER CRANK MECHANISMLOOP CLOSURE EQUATION
$$d_2U_{\theta 2} + d_3U_{\theta 3} + aU_{\alpha+90} = sU_{\alpha}$$
 $d_2W_{\theta 2} + d_3U_{\theta 3} + aU_{\alpha+90} = sU_{\alpha}$ Derivative $d_2\omega_2 \dot{U}_{\theta 2} + d_3\omega_3 \dot{U}_{\theta 3} = \dot{S}U_{\alpha}$ Dot product both sides by $U_{\theta 3}$ to eliminate ω_3 $d_2\omega_2 \sin(\theta_3 - \theta_2) + 0 = \dot{S}\cos(\theta_3 - \alpha)$ Solve for $\dot{S} :- \dot{S} = \frac{d_2\omega_2 \sin(\theta_3 - \theta_2)}{\cos(\theta_3 - \alpha)}$

r y

T h e o

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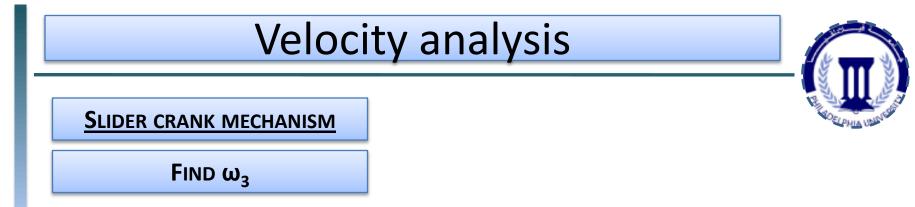
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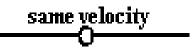
to find ω_3 , dot product both sides of derivative equation by \mathbf{U}_{α}^{*} to eliminate S^{*}.

$$d_2 \omega_2 \cos(\theta_2 - \alpha) + d_3 \omega_3 \cos(\theta_3 - \alpha) = 0$$

solve this equation for
$$\omega_3$$
:- $\omega_3 = -\frac{d_2\omega_2\cos(\theta_2 - \alpha)}{d_3\cos(\theta_3 - \alpha)}$



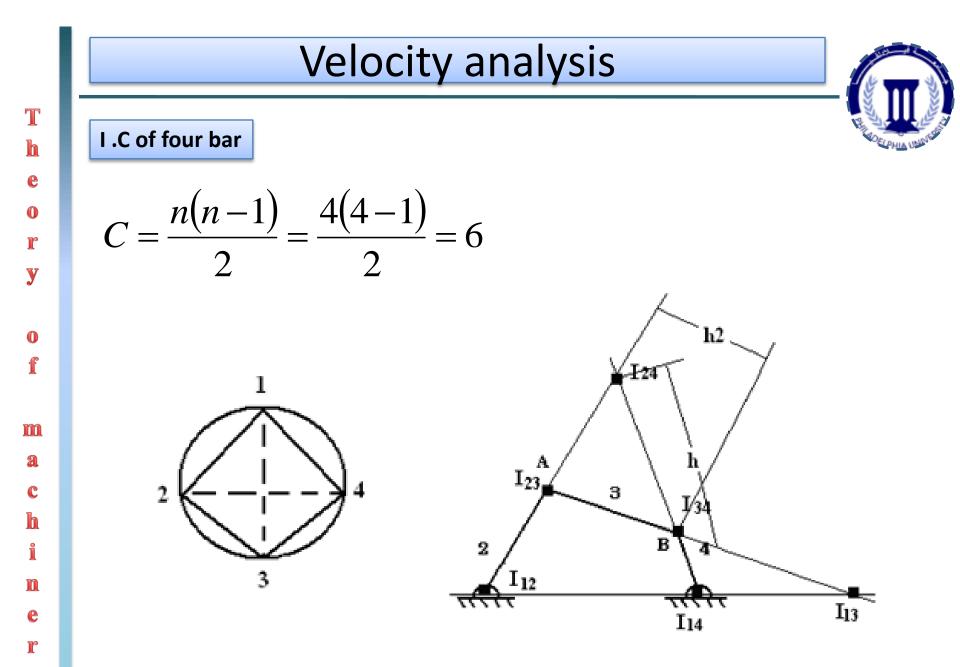
- >Any two bodies in plane motion has a common point at which both bodies has the same velocity . This point is called instant center of velocity
- \succ a normal axis through this point represent an axis of rotation common to the two bodies



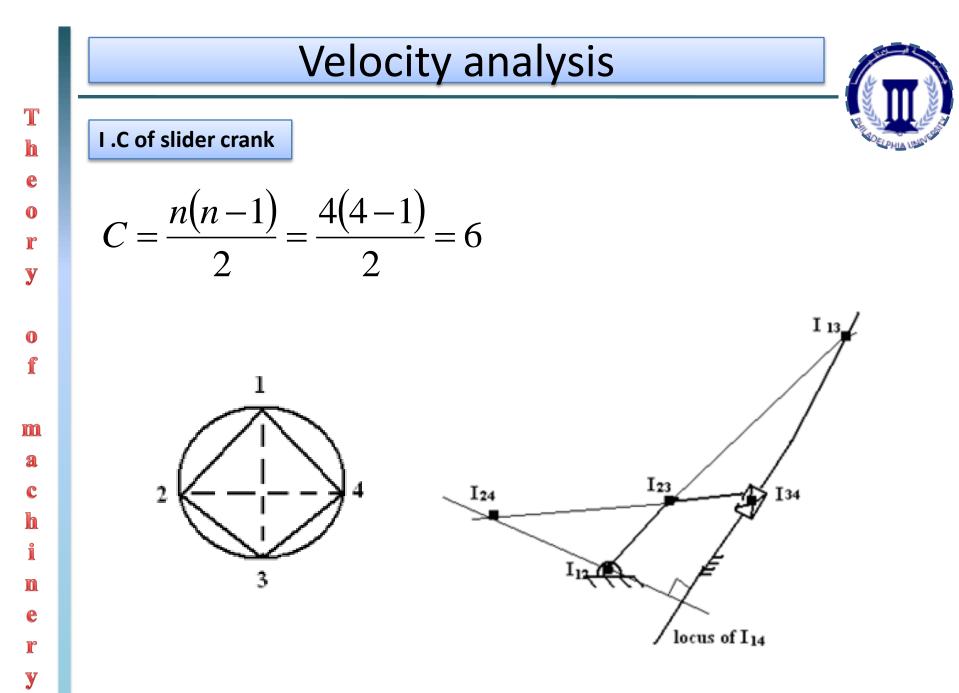
➢In a mechanism with n links C(Nº of instant centers) is found as

$$C = \frac{n(n-1)}{2}$$

Kennedy's rule : any three bodies have three instant centers of velocity that lie on the same straight line



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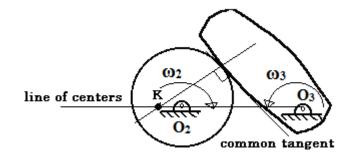


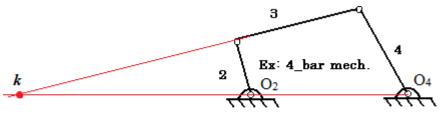
SPEED RATIO

speed ratio is the ratio between motions of rotating links with other rotating or translational links

There are two common cases of finding the speed ratio:

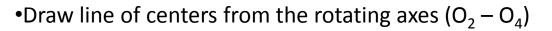
Between two rotating links have a direct contact Between to links have a common link acts as normal to the two links





link 3 serves as the common normal between links 2 and 4

SPEED RATIO



•Draw extension line for link number 3 until it intersect the line of center at point

k.

•The speed ratio: will be found using the following equation

$$\frac{\omega_4}{\omega_2} = \frac{O_2 k}{O_4 k}$$

Where:-

 $\bullet O_2 k$ is the straight distance measured between the points O_2 and k.

• $O_4 k$ is the straight distance measured between the points O_4 and k.

SPEED RATIO

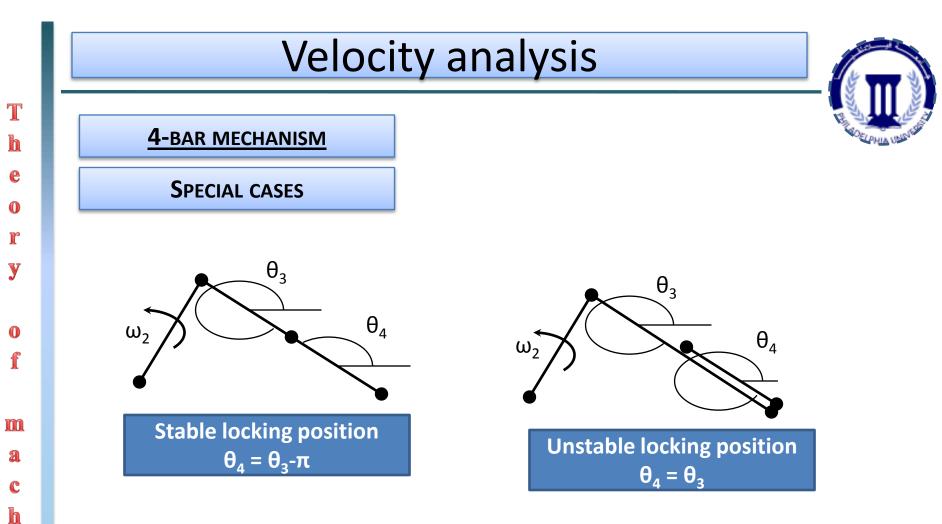
First case

- •Draw line of centers from the rotating axes $(O_2 O_3)$
- •Draw a tangent from the contact point
- •Draw a line start from the tangency point perpendicular to the tangent line and intersect the line of centers at a certain point. Call this point **k**.
- •The speed ratio: will be found using the following equation

$$\frac{\omega_3}{\omega_2} = \frac{O_2 k}{O_3 k}$$

Where:

- $\bullet O_2 k$ is the straight distance measured between the points O_2 and k.
- • $O_3 k$ is the straight distance measured between the points O_3 and k.



>In locking positions speed is too much before $\theta_3 - \theta_4$ but it becomes zero after that and motion stops

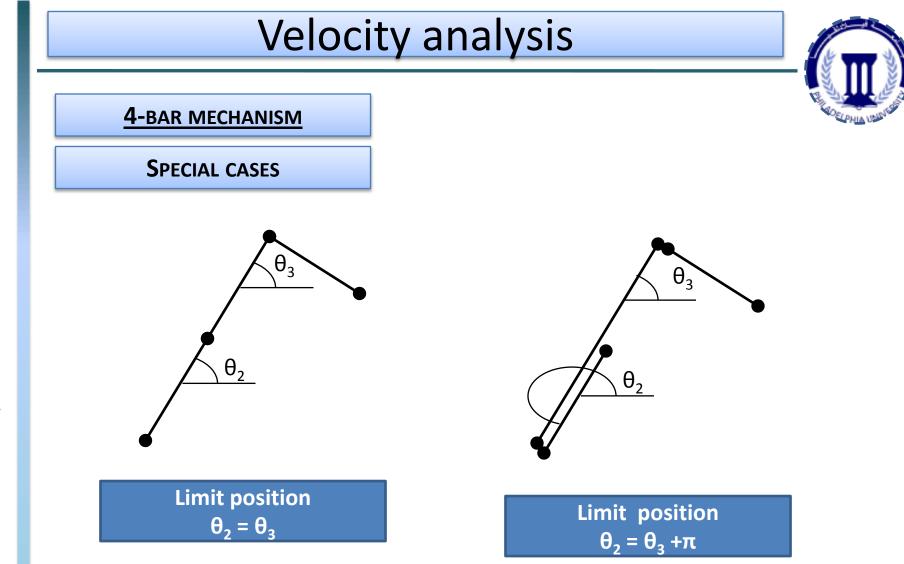
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>In limit positions speed becomes zero when θ 3= θ 2

Т h e 0 r У 0 f m a С h i n e r У